Amir Avdi Tzedek

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Education:

2003-2007: Graduate in the department of Animation, 3D major, The Bezalel Academy of Art and Design Jerusalem.

1995-1999: BA in economics, Industrial management faculty, Technion - Israel Institute of Technology, Haifa

Software:

Shake, AEFX, Combustion.

Final cut, Photoshop.

Maya.

Project managing: Excel.

OS: Windows, OSX.

Experience:

2009

<u>Geronimo</u> – Compositor

www.geronimo.co.il

- 1. Working in a team with the 3D Dep for deadlines.
- 2. Working along side customers.
- 3. Creating a full 3D Previz for commercial, Modeling to composite.

2008

Broadcast - **Compositor**

www.broadcast.co.il

- 1. Executing tests and services for the Flame Artists.
- 2. Online editing commercials.
- 3. Digitalization and converting video files.

2007

<u>SnowballVFX</u> – **Compositor**

www.snowballvfx.com

- 1. Compositing 3D.
- 2. Keying.
- 3. Tracking.
- 4. Rotoscoping.
- 5. Working in coordination with the Art, Shading, Render and Production.

2006 - 2007

<u>See</u> – 5 minutes **3D** Animation short, 4th year final project <u>Rats trap</u> – 2.5 minutes **3D** Animation short, 3rd year project.